

ABSTRACT OF THE DISCLOSURE

[0025] Windows in a GUI environment may be grouped by a user into one or more affinity groups. When one of the windows in the affinity group receives window focus, all of the windows in the affinity group shift to a z-order level above windows not in the affinity group. The windows may simultaneously shift to the highest z-order level, and optionally tile, or the selected window may shift to the highest z-order level, with other windows of the affinity group in z-order levels directly below the highest level. Affinity groups may be formed by the user by dragging and dropping windows into a window group icon on a group member window or by entering window group keystroke combinations into the windows to be grouped.